

Додатак 2: Оптимизиран алгоритам за пресметување на медијана

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/*
 * This Quickselect routine is based on the algorithm described in
 * "Numerical recipes in C", Second Edition,
 * Cambridge University Press, 1992, Section 8.5, ISBN 0-521-43108-5
 * This code by Nicolas Devillard - 1998. Public domain.
 */
#define ELEM_SWAP(a,b) { register u8 t=(a);(a)=(b);(b)=t; }
static u8 quick_s(u8 arr[], u32 n)
{
    int low, high ;
    int median;
    int middle, ll, hh;
    low = 0 ; high = n-1 ; median = (low + high) / 2;
    for (;;) {
        if (high <= low) /* One element only */
            return arr[median] ;

        if (high == low + 1) { /* Two elements only */
            if (arr[low] > arr[high])
                ELEM_SWAP(arr[low], arr[high]) ;
            return arr[median] ;
        }
        /* Find median of low, middle and high items; swap into position low */
        middle = (low + high) / 2;
        if (arr[middle] > arr[high]) ELEM_SWAP(arr[middle], arr[high]);
        if (arr[low] > arr[high]) ELEM_SWAP(arr[low], arr[high]) ;
        if (arr[middle] > arr[low]) ELEM_SWAP(arr[middle], arr[low]) ;
        /* Swap low item (now in position middle) into position (low+1) */
        ELEM_SWAP(arr[middle], arr[low+1]) ;
        /* Nibble from each end towards middle, swapping items when stuck */
        ll = low + 1;
        hh = high;
        for (;;) {
            do ll++; while (arr[low] > arr[ll]) ;
            do hh--; while (arr[hh] > arr[low]) ;
            if (hh < ll)
                break;
            ELEM_SWAP(arr[ll], arr[hh]) ;
        }
        /* Swap middle item (in position low) back into correct position */
        ELEM_SWAP(arr[low], arr[hh]) ;
        /* Re-set active partition */
        if (hh <= median) low = ll;
        if (hh >= median) high = hh - 1;
    }
}
```